Page 54, Equation 17, should read:

$$\begin{bmatrix} 0 & w_{1a} & s_{1z} - w_{1a} y_1 \\ 0 & w_{1b} & -c_{1z} - w_{1b} y_1 \\ 0 & 1 & -y_1 \end{bmatrix} = \begin{bmatrix} . & -s_{0z} F(0,0) + c_{0z} F(0,1) + F(0,2)\tilde{w}_{ob} F(0,2) \\ . & -s_{0z} F(1,0) + c_{0z} F(1,1) + F(1,2)\tilde{w}_{ob} F(1,2) \\ . & -s_{0z} F(2,0) + c_{oz} F(2,1) + F(2,2)\tilde{w}_{0b} F(2,2) \end{bmatrix} \quad (17)$$

Page 54, lines 3-5, should read:

where $\tilde{w}_{ob} = s_{0z} w_{0a} + c_{0z} w_{0b}$. Solving the above equations and noting that equality is up to scale, yields the following solution.

Page 54, Equation 19, should read:

$$\begin{aligned} y_1 &= -F(2,2) / w_{1c} \\ w_{1a} &= \left[c_{0z} F(0,1) - s_{0z} F(0,0) + F(0,2)\tilde{w}_{ob}\right] / w_{1c} \\ w_{1b} &= \left[c_{0z} F(1,1) - s_{0z} F(1,0) + F(1,2)\tilde{w}_{ob}\right] / w_{1c} \\ w_{1c} &= c_{0z} F(2,1) - s_{0z} F(2,0) + F(2,2)\tilde{w}_{0b} \qquad (19) \\ s_{1z} &= F(0,2) / w_{1c} + w_{1a} y_1 \\ c_{1z} &= -(F(1,2) / w_{1c} + w_{1b} y_1) \end{aligned}$$

Page 55, first full paragraph, should read:

To minimise the amount of image distortion, one can choose $\tilde{w}_{0b}$ such that $\tilde{w}_{0b} = -\tilde{w}_{1b}$. R. Hartley (1998) (supra) and Loop et al (supra) used image distortion criteria that are different from the one disclosed here. Noting that $\tilde{w}_{ib}$ denotes the *y*-component projective term in the co-ordinate frame rotated by H_{ir} (i.e. $\tilde{w}_{ib} = -s_{iz} w_{ia} - c_{iz} w_{ib}$), it is necessary to solve: